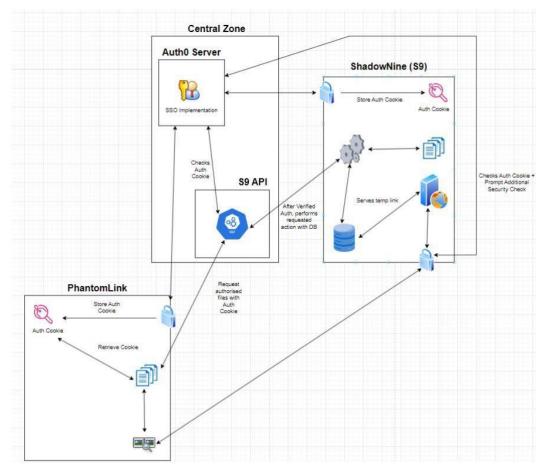
1. Project Description

Ghostnet is a secure military ecosystem consisting of a Secure Military Communications mobile application, PhantomLink and a Secure File Sharing & Management System, ShadowNine (S9). The purpose of Ghostnet is to establish a comprehensive and impenetrable secure military ecosystem that prioritizes the confidentiality, integrity, and availability of sensitive information critical to military operations. To allow file sharing in PhantomLink with users, it is done through ShadowNine where users can retrieve file links that will expire over time. Ghostnet is designed to create a clandestine network, rendering our military data and communications virtually *'invisible'* to unauthorized entities, and hence securing our data assets.

Ecosystem

The integration of all components that form the ecosystem is through file management and sharing. The diagram below illustrates how all the components of Ghostnet interact with one another to form our file ecosystem.

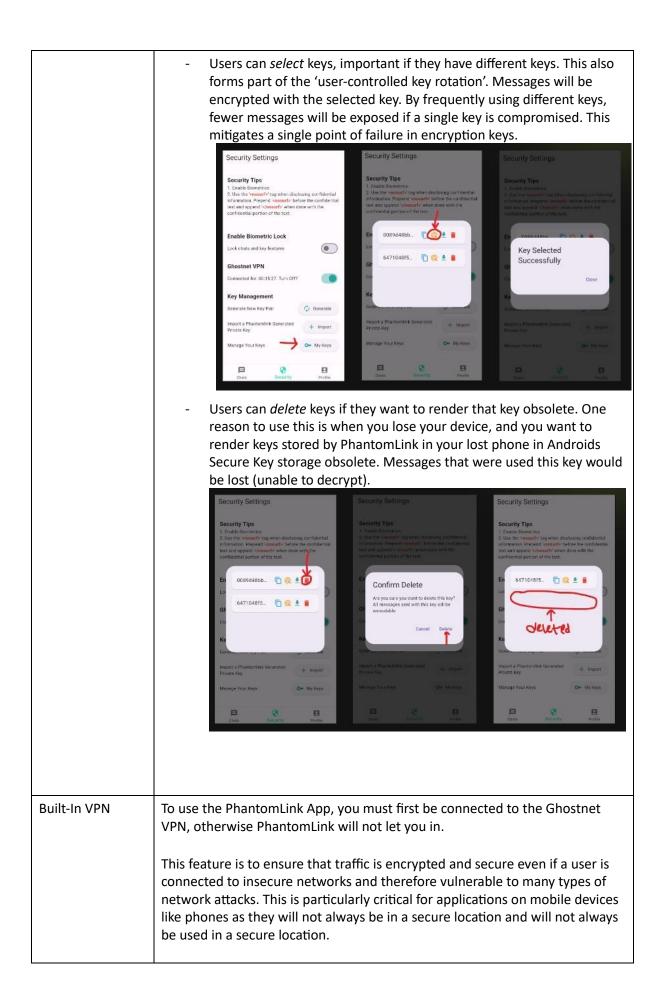


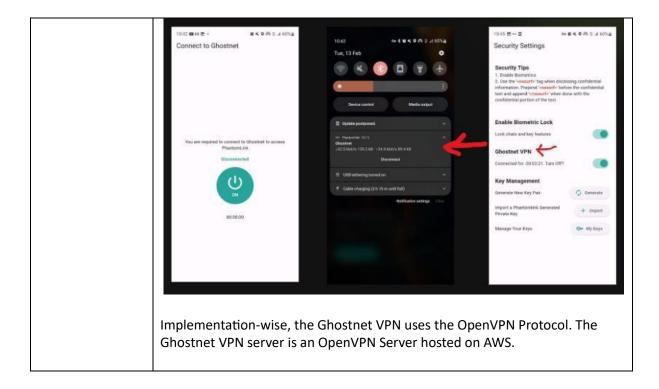
My Role

I worked primarily on PhantomLink. The idea was to build a proof-of-concept (POC) of a secure communications app that can be implemented in government organisations. PhantomLink is for the most part independent of ShadowNine. Only the file management aspect is integrated with ShadowNine.

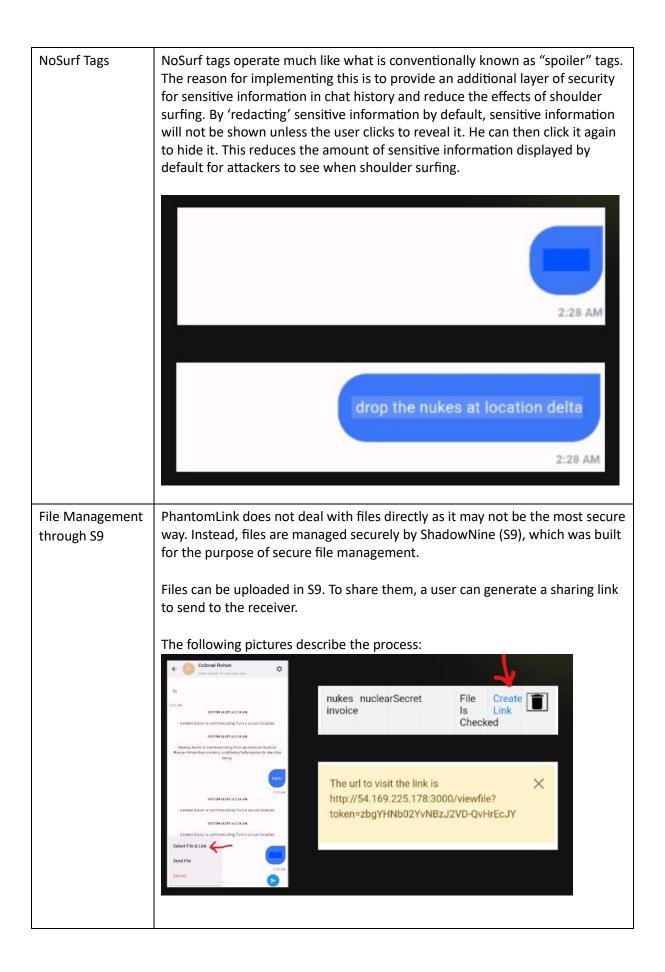
2. Individual Tasks

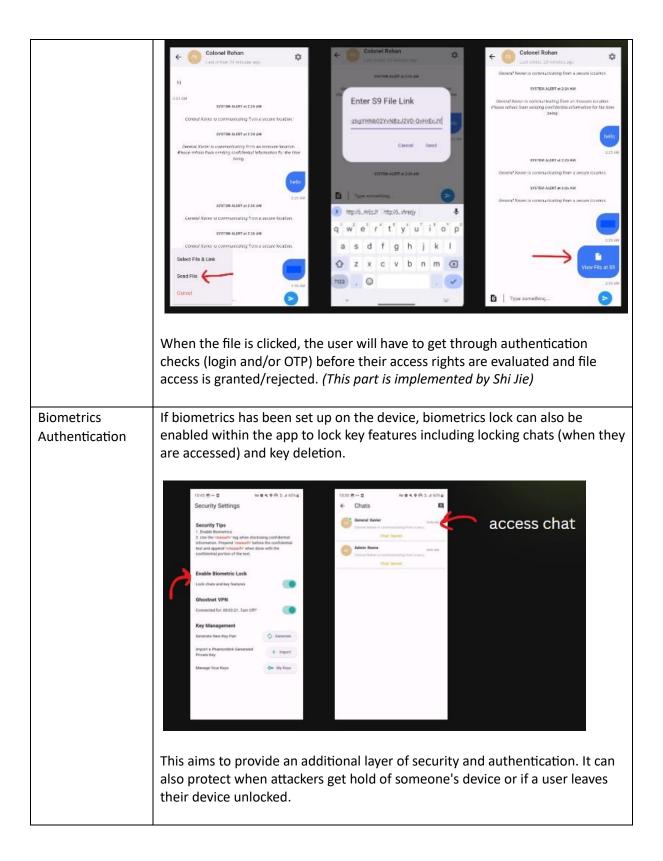
Feature/Function	Security Implementation
Real-Time Instant Messaging	See End-to-End Encryption
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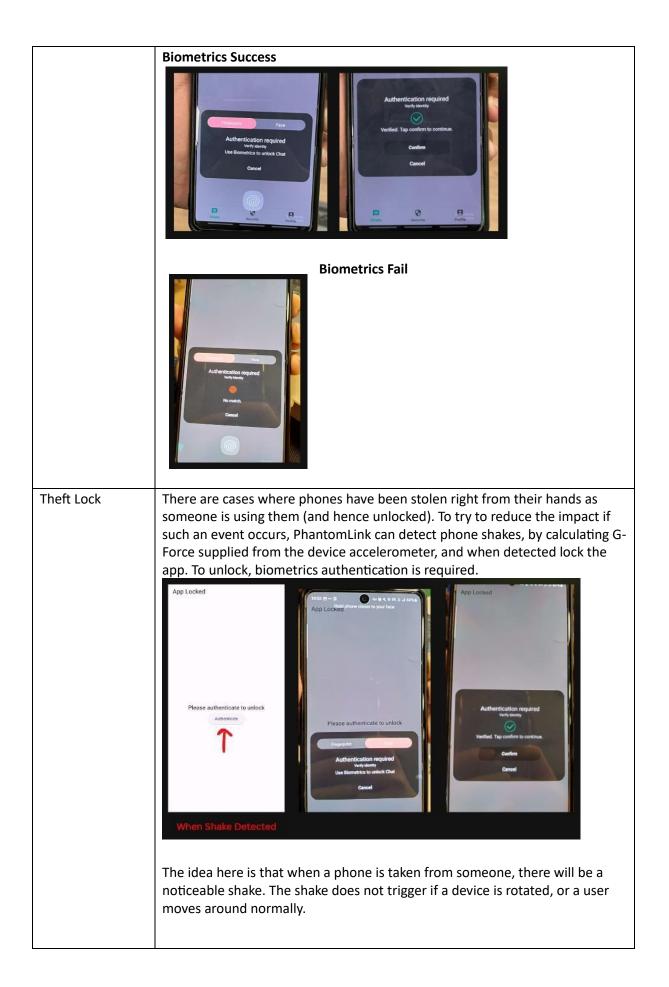




GeoFence Geofence is a useful feature for applications on mobile devices. Since PhantomLink will be used as a form of mobile communication, even if a user is in an insecure location, communication should still be allowed. However, it is restricted to reduce the sensitive information that is displayed. This is critical as what if a user is on public transport and communicating with a colleague? Someone could be shoulder-surfing them. Therefore, when a user is in an insecure location, defined as outside of the office, the chat history is locked, and the receiving party is alerted that the user he is communicating with is in an insecure location and therefore sensitive information should not be shared for the time being. Once the user is back in a secure location another alert is sent to notify the receiving party. Multiple locations can be Colonel Rohan Colonel Rohan ¢ Ó . Chat history is locked, please move to a defined secure location. EVSTEM ALERT # 2 C2 AM an is communicating from a secure 66 DAX AM INSTEM ALERT & 2.56 AM General Xaiver is communicating from a secure location SYSTEM ALERT at 2:24 AM ſ's TODAY rav Xavier /e co alling from an insecu Please refrain fro itial coformation for the time nerry. SYSTEM ALERT of 2 24 AM sase retrain from sensing confid stial information for the til being INSTEM ALERT #L2.25 AN empoisating fre defined if needed to compensate for those working from home.







3. Other Individual Contributions and Reflection

For this project, I was the Team Leader. As the Team Leader, I was responsible for ensuring that everyone was on the right track, doing work and that our project was integrated.

I created the GitHub Repository and AuthO account to get the team started and assigned roles and tasks to my members.

Though I was not in charge of the implementation of AuthO in PhantomLink, I helped Xavier with it as he was not very familiar with Flutter, Dart and how the app worked yet.

For this project, I took on a very big challenge. I decided to create a mobile app, something that I had never done before nor learned anything about. I had to do extensive research on how I could bring this idea to life before finally landing on the use of Flutter.

This was not the end of my challenges however, I had to self-learn how Flutter works, how to use it, the Dart programming language, and the basics of native Android. These are all concepts I have had no previous experience in, and I had to learn them from scratch while still striking a balance between all my other schoolwork and ensuring that I still had time to implement features.

I laid the groundwork for the PhantomLink app, building all the necessary foundational features, mostly independently, such as Instant Messaging so that the security features could eventually be implemented.

Since I knew I was one of the few people working on a mobile app, I tried my best to think of unique security features that are useful for mobile devices. Hence my focus for this project was mainly on built-in Mobile Device Management (MDM) features such as Geofence and VPN. I also thought of how I could use the device accelerometer to my advantage, a capability that not many had and that was how I came up with the Theft Lock.

I had to step out of my comfort zone for this project and at times I thought maybe I should have stuck to what I was familiar with so I could deliver more technical security features, but upon looking back at what I have accomplished, I am proud that I took this opportunity to explore and learn more about this new area and that I was able to still accomplish the goals that I wanted to achieve.

Overall, it was a great learning experience for me. I appreciate my team for their effort and help and Mr Vincent Phua for his advice. I have enjoyed this experience and I think the wide project scope allowed for a lot of exploration and useful learning experiences.

~ End ~